

ARVUS LIGHTER

[LEGENDS]

Deadly Demise 1 Hover

M

14"

T

8

SV

3+

W

8

LD

7+

OC

0

95 PTS

Base —



1

KOMMANDO

—

2 BEWEGUNG

Aerial Deployment
If this model starts the game in Hover mode and in Strategic Reserves, it can be set up in the Reinforcements step of your first, second or third Movement phase, regardless of any mission rules.

3

BESCHUSS

—

4

ANGRIFF

—

5 NAHKAMPF

Armoured Hull

R	A	WS	S	AP	D
Melee	2	4+	5	0	1

VERWUNDET

2+ T1-2	3+ T3-4	4+ T5	5+ T6-9	6+ T10+
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VERTEIDIGUNG

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IMMER / EINMALIG

—

GEGEN DIESE EINHEIT

W8 · RW 3+ · 8 LP je Modell

WIRD VERWUNDET MIT

2+ S16+	3+ S9-15	4+ S8	5+ S5-7	6+ S1-4
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RETTUNGSWURF JE DS

DS 0 3+	DS -1 4+	DS -2 5+	DS -3 6+	DS -4 -
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REGELN & KEYWORDS KURZ

Deadly Demise 1 This ability always takes the form Deadly Demise X.

Hover Each time this unit takes to the skies (21.03), do not subtract 2" from the maximum distance.

AUFSTELLUNG

1x Arvus Lighter [Legends]

Ausrüstung: Armoured Hull

Transport

This model has a transport capacity of 12 Astra Militarum Infantry models. Each Heavy Weapons Team model and Veteran Heavy Weapons Team model takes up the space of 2 models. It cannot transport Ogryn or Artillery models.